# UNIVERSITY OF MADRAS B.Sc. DEGREE PROGRAMME IN COMPUTER SCIENCE SYLLABUS WITH EFFECT FROM 2023-2024

Year: II	Semester: I	
Data Structures and Algorithms	225C4A	
Credits 5	Lecture Hours:4 per week	
Learning Objectives: (for teachers: what they have to do in the class/lab/field)		
• To impart the basic concepts of data structures and algorithms.		
• To acquaint the student with the basics of the various data structures		
• This course also gives insight into the various algorithm design techniques		
Course Outcomes: (for students: To know what they are going to learn)		
CO1: To introduce the concepts of Data structures and to understand simple linear data		
structures.	-	
CO2: Learn the basics of stack data structure, its implementation and application		
CO3: Use the appropriate data structure in context of solution of given problem and		
demonstrate a familiarity with major data structures.		
CO4: To introduce the basic concepts of algorithms		
CO5: To give clear idea on algorithmic design paradigms like Divide and conquer and		
Backtracking,		

Units	Contents
Ι	INTRODUCTION TO DATA STRUCTURES:
	Data Structures: Definition- Time & Space Complexity - Arrays: Representation of
	arrays, Applications of arrays, sparse matrix and its representation - Linear list:
	Singly linked list implementation, insertion, deletion and searching operations on
	linear list - Circular linked list: implementation, Double linked list implementation,
	insertion, deletion and searching operations.
II	STACKS and QUEUES:
	Operations, array and linked representations of stack, stack applications, infix to
	postfix conversion, postfix expression evaluation - Queues: operations on queues,
	array and linked representations - Circular Queue: operations, applications of queues.
III	TREES & GRAPHS:
	<b>Trees:</b> Definitions and Concepts- Representation of binary tree, Binary tree traversals
	(Inorder, Postorder, preorder), Binary search trees in arrays– Heaps - AVL Trees – B
	Trees
	Graphs: Representation of Graphs- Types of graphs
IV	INTRODUCTION TO ALGORITHMS:
	Definition of Algorithms- Overview and importance of algorithms- pseudocode
	conventions, Asymptotic notations, practical complexities.
	Graph Applications: Breadth first traversal – Depth first traversalSingle source
	shortest path – Minimal spanning trees – prim's and kruskal's algorithms
$\mathbf{V}$	DIVIDE AND CONQUER ALGORITHMS:
	General Method – Binary Search- Quick Sort- Merge Sort.
	BACKTRACKING:
	General method, 8 Queens, Graph coloring, Hamiltonian cycle.

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## Learning Resources:

#### **Recommended Texts**

- 1. Ellis Horowitz , Sartaj Sahni, Susan Anderson Freed, Second Edition , "Fundamentals of Data in C", Universities Press
- 2. E. Horowitz, S. Sahni and S. Rajasekaran, Second Edition , "Fundamentals of Computer Algorithms " Universities Press

#### **Reference Books**

- 1. Seymour Lipschutz ,"Data Structures with C", First Edition, Schaum's outline series in computers, Tata McGraw Hill.
- 2. R.Krishnamoorthy and G.Indirani Kumaravel, Data Structures using C, Tata McGrawHill 2008.
- 3. A.K.Sharma, Data Structures using C , Pearson Education India, 2011.
- 4. G. Brassard and P. Bratley, "Fundamentals of Algorithms", PHI, New Delhi, 1997.
- 5. A.V. Aho, J.E. Hopcroft, J.D. Ullmann,, "The design and analysis of ComputerAlgorithms", Addison Wesley, Boston, 1974
- 6. Thomas H. Cormen, C.E. Leiserson, R L.Rivest and C. Stein, Introduction to Algorithms, Third edition, MIT Press, 2009
- 7. Sanjoy Dasgupta, C.Papadimitriou and U.Vazirani, Algorithms, Tata McGraw-Hill, 2008.