UNIVERSITY OF MADRAS

B.Sc. DEGREE PROGRAMME IN COMPUTER SCIENCE

SYLLABUS WITH EFFECT FROM 2023-2024

Year: II **Semester: III**

Java Programming Common for B.C.A. , B.Sc.-SA , B.Sc.-CSc , B.Sc.-CSc-wAI , B.Sc.-CSc-wDS	**225C3A**
Credits 5	**Lecture Hours:4 per week**

Learning Objectives: (for teachers: what they have to do in the class/lab/field)

- To provide fundamental knowledge of object-oriented programming.
- To equip the student with programming knowledge in Core Java from the basics up.
- To enable the students to use AWT controls, Event Handling and Swing for GUI.

Course Outcomes: (for students: To know what they are going to learn)

CO1: Understand the basic Object-oriented concepts. Implement the basic constructs of Core Java

CO2: Implement inheritance, packages, interfaces and exception handling of Core Java.

CO3: Implement multi-threading and I/O Streams of Core Java

CO4: Implement AWT and Event handling.

CO5: Use Swing to create GUI.

Units	**Contents**
I	Introduction: Review of Object-Oriented concepts - Java buzzwords (Platform independence, Portability, Threads)- JVM architecture –Java Program structure - – Java main method - Java Console output(System.out) - simple java program - Data types - Variables - type conversion and casting- Java Console input: Buffered input - operators - control statements - Static Data - Static Method - String and String Buffer Classes
II	Java user defined Classes and Objects – Arrays – constructors - Inheritance: Basic concepts - Types of inheritance - Member access rules - Usage of this and Super key word - Method Overloading - Method overriding - Abstract classes - Dynamic method dispatch - Usage of final keyword -Packages: Definition - Access Protection - Importing Packages - Interfaces: Definition – Implementation – Extending Interfaces
III	Exception Handling: try – catch - throw - throws –- finally – Built-in exceptions - Creating own Exception classes - garbage collection, finalise -Multithreaded Programming: Thread Class - Runnable interface – Synchronization – Using synchronized methods – Using synchronized statement - Interthread Communication – Deadlock.
IV	The AWT class hierarchy - Swing: Introduction to Swing - Hierarchy of swing components. Containers - Top level containers - JFrame - JWindow - JDialog - JPanel - JButton - JToggleButton - JCheckBox - JRadioButton - JLabel,JTextField - JTextArea - JList - JComboBox – JscrollPane - Event Handling: Events - Event sources - Event Listeners - Event Delegation Model (EDM) - Handling Mouse and Keyboard Events
V	Adapter classes - Inner classes -Java Util Package / Collections Framework:Collection & Iterator Interface- Enumeration- List and ArrayList- Vector- Comparator

Learning Resources:

Recommended Texts

Herbert Schildt, The Complete Reference, Tata McGraw Hill, New Delhi, 7th Edition, 2010.

Gary Cornell, Core Java 2 Volume I – Fundamentals, Addison Wesley, 1999.

Reference Books

Head First Java, O'Rielly Publications, Y. Daniel Liang, Introduction to Java Programming, 7th Edition, Pearson Education India, 2010.