# UNIVERSITY OF MADRAS

## B.Sc. DEGREE PROGRAMME IN COMPUTER SCIENCE

SYLLABUS WITH EFFECT FROM 2023-2024

Year: I Semester:I

Core-II: Python Programming Practical
(Common to B.Sc.-CS with AI, CS with DS, Software Appl.& BCA)

Credits 5

Lecture Hours:5 per week

**Learning Objectives:** (for teachers: what they have to do in the class/lab/field)

- Acquire programming skills in core Python.
- Acquire Object-oriented programming skills in Python.
- Develop the skill of designing graphical-user interfaces (GUI) in Python.
- Develop the ability to write database applications in Python.
- Acquire Python programming skills to move into specific branches

Course Outcomes: (for students: To know what they are going to learn)

**CO1:** To understand the problem solving approaches

**CO2:** To learn the basic programming constructs in Python

CO3: To practice various computing strategies for Python-based solutions to real world problems

**CO4:** To use Python data structures - lists, tuples, dictionaries.

**CO5:** To do input/output with files in Python.

### **List of Programs**

1. Program to convert the given temperature from Fahrenheit to Celsius and vice versa depending upon user's choice.

2. Write a Python program to construct the following pattern, using a nested loop

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3. Program to calculate total marks, percentage and grade of a student. Marks obtained in each of the five subjects are to be input by user. Assign grades according to the following criteria:

Grade A: Percentage >=80 Grade B: Percentage >=70 and 80 Grade C: Percentage >=60 and <70 Grade D: Percentage >=40 and <60

Grade E: Percentage < 40

4. Program, to find the area of rectangle, square, circle and triangle by accepting suitable input parameters from user.

- 5. Write a Python script that prints prime numbers less than 20.
- 6. Program to find factorial of the given number using recursive function.

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- 7. Write a Python program to count the number of even and odd numbers from array of N numbers.
- 8. Write a Python class to reverse a string word by word.
- 9. Given a tuple and a list as input, write a program to count the occurrences of all items of the list in the tuple. (Input: tuple = ('a', 'a', 'c', 'b', 'd'), list = ['a', 'b'], Output: 3)
- 10. Create a Savings Account class that behaves just like a Bank Account, but also has an interest rate and a method that increases the balance by the appropriate amount of interest (Hint: use Inheritance).
- 11. Read a file content and copy only the contents at odd lines into a new file.
- 12. Create a Turtle graphics window with specific size.
- 13. Write a Python program for Towers of Hanoi using recursion
- 14. Create a menu driven Python program with a dictionary for words and their meanings.
- 15. Devise a Python program to implement the Hangman Game.

## Learning Resources:

#### **Recommended Texts**

- 1. Charles Dierbach, "Introduction to Computer Science using Python A computational Problem-solving Focus", Wiley India Edition, 2015.
- 2. Wesley J. Chun, "Core Python Applications Programming", 3rd Edition, Pearson Education, 2016

### **Reference Books**

- 1. Mark Lutz, "Learning Python Powerful Object Oriented Programming", O'reilly Media 2018, 5th Edition.
- 2. Timothy A. Budd, "Exploring Python", Tata MCGraw Hill Education Private Limited 2011, 1 st Edition.
- 3. John Zelle, "Python Programming: An Introduction to Computer Science", Second edition, Course Technology Cengage Learning Publications, 2013, ISBN 978-1590282410
- 4. Michel Dawson, "Python Programming for Absolute Beginers", Third Edition, Course Technology Cengage Learning Publications, 2013, ISBN 978-1435455009